

This document outlines the full technical requirements for an Almamor live performance. Please read carefully and confirm receipt with the production contact listed above. All backline can be provided by the band if necessary. The band carries no PA or monitor system. Any questions or deviations from these specifications should be communicated at least **72 hours prior to the show date**.

BAND CONFIGURATION

PERSONNEL

01Vocals / Guitar
02Bass
03Drums / Percussion

TOTAL INPUTS TO FOH

— See Input List (Section 4)
— Minimum 16 channels recommended
— All DI boxes to be provided by venue

BACKLINE REQUIREMENTS

VOCALS

Shure KSM8 dual-diaphragm dynamic vocal microphone
Straight mic stand with boom arm
Supplied by band.

GUITAR

Vox AC30 combo (or equivalent)
FX pedalboard — artist's own
Amp can be provided by venue if required.

BASS

500–800W bass head with 1×12 or 2×12
Barefaced cabinet (or equivalent)
FX pedalboard — artist's own
DI feed to FOH also acceptable if backline is unavailable.

DRUMS

Kick drum, rack tom, floor tom, 2× snare drums
Drummer brings own: cymbals, hi-hat, kick pedal, all hardware/stands
Shells and rack can be provided by venue.

Backline note: All backline can be provided by the band if necessary. If the venue is supplying any backline items, please confirm availability and specifications in advance. The band is flexible and will adapt to what is available on site.

DRUM KIT & SAMPLER PAD — SPECIAL REQUIREMENTS

SAMPLE PADS

The drummer uses electronic sample pads integrated into the acoustic kit setup.

This unit requires a **DI feed to FOH** — stereo or mono signal is acceptable.

Please note: the band does not supply DI boxes. The venue must provide a passive or active DI box at the drum position.

STAGE SPACE — DRUMS

The drum setup requires a defined minimum footprint to accommodate the acoustic kit alongside the sampler pad and associated hardware.

Minimum required: 2m × 1.5m. The drummer can adapt if necessary, but this footprint ensures optimal setup.

Please ensure this area is clear and accessible for load-in. A drum riser is welcome but not required.

INPUT LIST / CHANNEL PATCH

CH	SOURCE	MIC / DI	STAND	48V	NOTES
01	Kick In	Dynamic (e.g. AKG D112)	Clip / Low	No	Inside kick drum

02	Kick Out	Dynamic (e.g. SM52)	Clip / Low	No	Optional — confirm w/ engineer
03	Snare Top	Dynamic (e.g. SM57)	Clip	No	Artist's own snare
04	Snare Bottom	Dynamic (e.g. SM57)	Clip	No	Optional
05	Hi-Hat	Condenser	Clip / Short	Yes	Artist's own hi-hat
06	Rack Tom	Dynamic (e.g. Sennheiser e604)	Clip	No	
07	Floor Tom	Dynamic (e.g. Sennheiser e604)	Clip	No	
08	OH Left	Condenser (matched pair)	Tall	Yes	Artist's own cymbals
09	OH Right	Condenser (matched pair)	Tall	Yes	Artist's own cymbals
10	Sample Pads	DI (passive or active — venue supplied)	—	—	Stereo or mono — venue to provide DI
11	Bass DI	Active DI	—	—	Post FX board
12	Bass Amp	Dynamic (e.g. SM57)	Low	No	Optional — confirm w/ engineer
13	Guitar Amp	Dynamic (e.g. SM57)	Low	No	Standard cab mic position
14	Vocals	Shure KSM8	Tall + Boom	No	Artist's own mic + stand

MONITOR & IN-EAR REQUIREMENTS

STAGE MONITORS

The band does not carry a monitor system. Please provide a minimum of **3 × floor wedges** (one per performer) driven by a dedicated monitor mix.

Minimum 2 independent monitor mixes preferred. If the venue operates a digital console, additional mixes are welcome.

IN-EAR MONITORS (IEM)

IEM use is optional and will be confirmed closer to the show date.

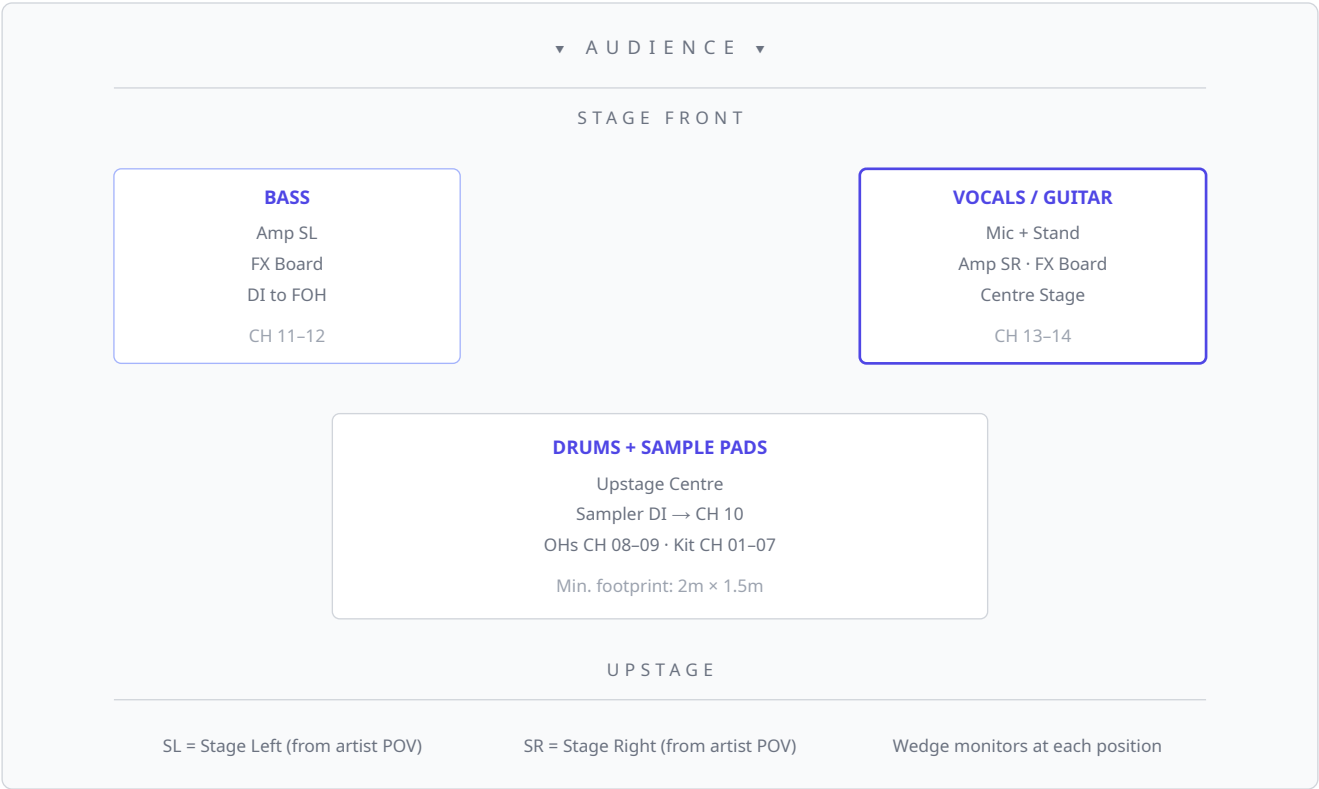
The band supplies their own complete IEM system, including earpieces and wireless transmitter/receiver packs. **The venue is not required to provide IEM equipment.**

Please ensure adequate stage power outlets are available at each performer position.

PA SYSTEM

The band does not carry a PA system. The venue is responsible for providing a full FOH PA system appropriate for the room size and capacity. The system should be capable of delivering a full-frequency, even SPL across the audience area. A professional FOH engineer is strongly recommended. If the venue does not have a dedicated engineer, please notify the band's production contact in advance so arrangements can be made.

STAGE PLOT



SUGGESTED PRODUCTION SCHEDULE

TIME	ACTIVITY
Load-in + H	Venue access, backline setup, drum kit assembly
H + 1:00	Line check — all channels patched and verified
H + 1:30	Full soundcheck — band on stage
H + 2:30	Soundcheck complete — stage clear
H + 3:00	Doors open
Show time	Performance — set length to be confirmed

H = Load-in time as agreed with venue. All times are approximate and subject to show-day scheduling.

PRODUCTION CONTACT

BAND / MANAGEMENT

UAC Management
www.almamor.com/epk
almamoruk@gmail.com

ADVANCE REQUIREMENTS

Please confirm the following at least 72 hours prior to show:

- Backline availability and specifications
- DI box availability (drum position)
- DI box availability for sample pads (venue to supply)
- Confirmed drum footprint / riser dimensions
- FOH console make and model